

AAFSC Ice Rules & Etiquette Summary

1. Check-In

- a) Skaters must check in with the PIC before getting on the ice. Sign-ons **must** have payment with them. In order of preference, this is punch card, check (made out to AAFSC), or cash. If the PIC is already in the music box, please skate over to the music box and check in immediately.
- b) When there is no ice cut before your session, please remember to check in with the PIC at the music box, even if you are staying on from the previous session.
- c) Contract skaters must show up within the 1st 10 minutes of a “full” session, otherwise they will lose their spot to a sign-on on a first-come, first-served basis.
- d) Maximum number of skaters allowed per session is as follows:

General	28	High FS	25	Field Moves	28
Low FS	35	Low/Mid FS	32	Stroking	30
Mid FS	32	Mid/High FS	25	Dance	35

If the limit has been reached, no additional skaters will be accepted.

2. Ice Cuts

When there is an ice cut, the last skater off the ice should close the rink door. Do not leave skate guards on the inside boards – they can fall off and jam the Zamboni. **Do not get on the ice until the Zamboni is completely off!** This is an important safety issue.

3. Music

- a) Music is played in the order it is requested, with the exception of pro requests. Pro requests have priority over skater requests. During periods of high demand, a pro cannot request more than one play per 15 minutes (i.e., in a 25 minute session, 2 plays maximum; in a 50 minute session, 3 plays maximum). Once the pro request has been played, the PIC will return to the skater-requested playing order.
- b) During periods of high demand (i.e., before a competition) a skater can have their music played only twice (including a Pro request) per session. On non-crowded sessions with few program requests, the PIC can use their discretion on the number of times a program can be played.
- c) Under no circumstances will a program be given pro-request status if a skater is not being given a lesson from his/her pro.

4. On-ice Priority

A skater whose music is playing has the right of way over all other skaters. After this, a skater receiving a lesson has the right of way over other skaters.

5. On-Ice Behavior

- a) Rude and objectionable behavior is not permitted and can be cause for being ejected from a session. Examples are cursing, spitting, kicking at the ice or boards, rudeness to skaters, pros or the PIC. If ejected, no refunds for the session will be given.
- b) No eating, drinking, gum chewing, or smoking is permitted on the ice. The only exception is that a water bottle (with a cap) may be kept in the hockey boxes.

6. Traffic flow

When not skating (resting, getting a drink of water, speaking to another skater/pro), please stand along the boards or in the hockey boxes. Do not stand in the middle of the ice or in the lutz corners. Pros not actively skating with their students should also teach from along the boards or the hockey boxes and give right of way as noted above.

7. Specific Session Rules

If practicing another discipline on a particular session (i.e., practicing freestyle on a moves session or vice versa), right of way is given to those skaters for whom the session is designated. No more than 2 synchro skaters practicing together will be allowed.